

PEER INTERACTIONS

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We created a data sheet to provide our staff with a measurable (and fast!) way to assess the following:

- Current distance between the instructor and the child
- Progress with current objectives during peer play: a) increasing child’s cooperation with alternating who would be first down the slide and b) following peers across activities
- Frequency of verbal protest and antecedents to identify future objectives to teach
- Generalization of the skill of requesting objects as a replacement for grabbing
- Generalization of certain programs (e.g., Observational Learning, Play Stations) that were initially taught and acquired in a more formal setting

In terms of implementation, instructors reminded the child of his “goals” and established a reinforcement contingency to motivate the child to reach these goals during the peer play session. These goals matched the objectives listed on the data sheet. Following the play session, we reviewed with the child at least two things he had done well and one thing that he needed to work on for the next time. The parent also helped to address this during their evening routine when they reviewed the day together. Finally, this data sheet was created to be compact so that staff could record data quickly and secretly! It was “foldable” and fit right into the instructor’s pocket.

Date & Initials:	# of peers:
Location: Home Park	Distance from Instructor:
Duration of Peer Session:	
Objective 1: Reminders (Tally): Duration of Play: Reminders/minute: Notes:	Objective 2: Prompts (Tally): Total Opportunities: Percent Correct: Notes:
Behavior 1: Frequency (Tally): Total Instances: Rate/minute: Notes:	Behavior 2: Frequency (Tally): Total Instances: Rate/minute: Notes:
Observational Learning: Requests: Play Stations:	
Other Notes:	

Example:

Date & Initials: 3/13/09 NL	# of peers: 3
Location: Home Park	Distance from Instructor:
Duration of Peer Session: 1 hour	
Objective 1: Taking Turns on Slides Reminders (Tally): II Duration of Play: 10 minutes Reminders/minute: .2 Notes:	Objective 2: Follow peers to next activity Prompts (Tally): III Total Opportunities: 6 Percent Correct: 50% Notes: prompts = 2x gesture, 1x verbal + gesture
Behavior 1: Verbal Protests Frequency (Tally): IIII Total Instances: 4 Rate/minute: .07 Notes: Antecedent = SD to share, SD to wait in line, 2 x peer wanted to play different activity	Behavior 2: Grabbing Toys Frequency (Tally): III Total Instances: 3 Rate/minute: .05 Notes:
Observational Learning: 4/4 Requests: 6/8 (2x IR = grabbing toy) Play Stations: 2/2	
Other Notes:	